



CONTRACT RIDER - THEOREM (FULL CAST)

I. STAGE

- A.** Organizer will provide a flat, level stage surface at least one foot above audience seating (unless audience is raked). The minimum dimensions required are 24-foot depth and 30-foot width, and we require at least 18-feet of height between the deck and the lowest hanging lighting fixture over the stage.
- B.** Wings are required on both sides of the stage, a minimum of 8-feet wide. Off stage wings will need to be a minimum of 16-foot by 16-foot for staging of large props. A crossover at least 3-feet wide is required upstage.
- C.** Stage setup should include a black backdrop upstage, legs to completely mask wings and borders to hide rigging and lighting positions.
 - i.** Upstage black should have a part at center.
- D.** Each wing should have two 8-foot table for props with power run to each.

II. ADDITIONAL VENUE NEEDS

- A.** A load-in door of at least 8-foot by 8-foot is required for larger props. Either a load-in dock or a level-grade loading door is acceptable, but a minimum crew of six needs to be available during load-in and load-out of larger props.
- B.** A secure, lockable space must be provided for storage of props and equipment if there is an overnight walkaway (ie multiple day runs or if load-in occurs the day before the show)

III. SOUND SYSTEM

- A.** Organizer will provide a Grand- Piano with microphone and stand, additional microphone with stand for Cello.
- B.** A sound system capable of supporting the following: a 1/8 -inch male plug to take signal from a laptop running QLab (provided by artist), two 1/4-inch mono input jacks (for live music), one wireless lavalier microphone, and a handheld microphone backstage for announcements.
- C.** All input lines should be run from the position of Musician's setup on stage to the house system.
- D.** An operator familiar with the system will be required for all tech time and performances.

IV. LIGHTING SYSTEM

- A.** Specific lighting looks will be set during tech time and a lighting plot is included with this rider, but among the looks that will be required are:
 - i.** A full blackout
 - ii.** A general stage wash in both warm and cool tones that contains some back light.
 - iii.** Multiple specials (we will provide hanging positions and fixture types during the advance period in consultation with you)
- B.** A programmer familiar with your lighting board will be required for tech time.
- C.** A board operator will be required for all performances.

V. RIGGING

- A.** Nine fixed points between 18 and 30 feet above the stage capable of supporting a dynamic working load of 400 pounds are required for aerial performance. Approximate locations of all rigging points are shown on our stage plot, marked by an X. We will provide specific locations for the points during the advance period in consultation with you.
- B.** If rigging points are placed on a fly system, a rail technician will be required for all tech and performance times.

VI. CREW CALL

- A.** We will require at least twelve-hours of load-in, prop-assembly, rigging, light and sound tech, & artist warm-up.
- B.** A minimum crew of six is required for load-in, setup, and load-out period.
- C.** We will need a minimum of four hands for the tech and show time (1 light-board programmer, 1 sound board operator, and 2 deckhands). Specific crew requirements can be determined during the advance period.

VII. DRESSING ROOMS

- A.** Two separate dressing rooms should be available during all rehearsal/tech time and at least one hour before curtain on performance days, to contain:
 - i.** Two 15-amp 110-volt circuits.
 - ii.** Lighted mirrors and counter space.
 - iii.** At least one private bathroom accessible from backstage.
 - iv.** At least one costume rack with hangers.

VIII. CATERING/HOSPITALITY

- A.** At time of load in, Organizer will provide:
 - i.** High-quality ground coffee (decaf and regular) and hot tea.
 - ii.** Bottled water and assorted juices/ sports drinks.
 - iii.** For morning load-ins assorted fresh fruit, muffins, bagels, jams/ jellies and cream cheese.
 - iv.** For afternoon load-ins assorted fresh fruit, energy bars (Cliff bars preferred), granola or trail mix, vegetable platter, deli meats and non-processed cheeses, crackers, bread and assorted condiments.
 - v.** A means to keep all food provided cold throughout the day.

- B.** At show times, Organizer will provide a hot meal for each member of the company approximately two hours before show time. Specific meal choices are left to the Organizer, but need to be approved by the artists. At least one company member will require a vegetarian/vegan option (we will confirm the number of vegan/vegetarian options required during the advance period).
- C.** Please ensure that hot plates or warmers are available to keep food warm, and food should remain available during and after the performance, as some of our performers prefer to eat lightly before the show and more fully immediately after.

IX. MEAL BUYOUT

- A.** In cases where providing meals at performance is unworkable, Organizer can opt for a buyout in the amount of \$35 per company member to be paid in advance, or in cash on show day.

X. HOTEL, TRANSPORT, AND PER DIEM

- A.** Organizer will provide a hotel room for each member of the company of Business Class quality or better. Hotel should be as close to performance venue as possible.
- B.** Ground transportation to and from airport, hotel, and venue in a vehicle large enough for company members, props and personal belongings to be provided by venue.
- C.** Organizer will provide a \$50 per day per company member to be paid in advance, or in cash upon arrival.

XI. CARTAGE

- A.** Organizer will provide prop shipment or reimbursement for freight and shipping costs of props traveling from Philadelphia to venue and return.

If you are unable to meet any of these provisions, please contact us so that we can modify the show accordingly.