Greg Kennedy

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CONTRACT RIDER - SPHERUS (TRIO SHOW)

I. STAGE

- A. Organizer will provide a flat, level stage surface at least one foot above audience seating (unless audience is raked). The minimum dimensions required are 30-foot depth and 30-foot width, and we require at least 19-feet of height between the deck and the lowest hanging lighting fixture over center stage (for free-standing rig).
- **B.** Wings are required on both sides of the stage, a minimum of 4-feet wide.
- **C.** Stage setup should include a black backdrop upstage, legs to completely mask wings and boarders to hide rigging and lighting positions.
 - i. Upstage, or mid-stage, black should have a part at center.
- **D.** Two 8-foot prop tables with power should be provided.

II. ADDITIONAL VENUE NEEDS

A. A secure, lockable space must be provided for storage of props and equipment if there is an overnight walkaway (ie multiple day runs or if loadin occurs the day before the show)

III. SOUND SYSTEM

- **A.** Must include one wireless lavaliere microphone, and a handheld microphone backstage for announcements.
- **B.** An input line should be run from the backstage tech position to the house system. This line should terminate in a 1/8 -inch male plug to take signal from a laptop running QLab (provided by artist).
- **C.** An operator familiar with the system will be required for all tech time and performances.

IV. LIGHTING SYSTEM

A. Artist will provide 6-8 lighting units. Venue will hang and provide power to lighting units. (All lighting units are controlled via artist laptop.)

V. AUDIO-VISUAL

A. Power will be run to down-stage (center, left, & right) lip of stage for set up of video projectors (projectors will be provided by artist).

VI. RIGGING

A. Artist will provide free-standing rig for aerial pieces. (All rigging changes will be done by artists)

VII. CREW CALL

- A. We will require at least six-hours of load-in, prop-assembly, rigging, light, AV, sound tech, & artist warm-up prior to doors opening to the audience.
- **B.** A minimum crew of four is required for the load-in/setup period (2-hours) & strike/load-out (1-hour). We will need a minimum of two hands for the tech time (1 sound board operator & 1 deckhand). Specific crew requirements can be determined during the advance period.

VIII. DRESSING ROOMS

- **A.** Two separate dressing rooms should be available during all rehearsal/tech time and at least one hour before curtain on performance days, to contain:
 - i. Two 15-amp 110-volt circuits.
 - ii. Lighted mirrors and counter space.
 - iii. At least one private bathroom accessible from backstage.
 - iv. At least one costume rack with hangers.

IX. CATERING/HOSPITALITY

- **A.** At time of load in, Organizer will provide:
 - i. Coffee (decaf and regular), hot tea, bottled water, juice, & assorted sports drinks.
 - ii. For morning load-ins assorted fresh fruit, muffins, bagels, jams/jellies and cream cheese.
- **B.** Organizer will provide a meal for each member of the company approximately two hours before show time. Specific meal choices are left to the Organizer, but need to be approved by the artists.
- **C.** Food should remain available during and after the performance, as some of our performers prefer to eat lightly before the show and more fully immediately after.

If you are unable to meet any of these provisions, please contact us so that we can modify the show accordingly.

